



Broadcast Positioning System (BPS) Using ATSC 3.0

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What is BPS?



A system and method of estimating time and position at a receiver using Next Gen TV broadcast signals



Compliant with Next Gen TV (ATSC 3.0) standard currently being deployed in the US

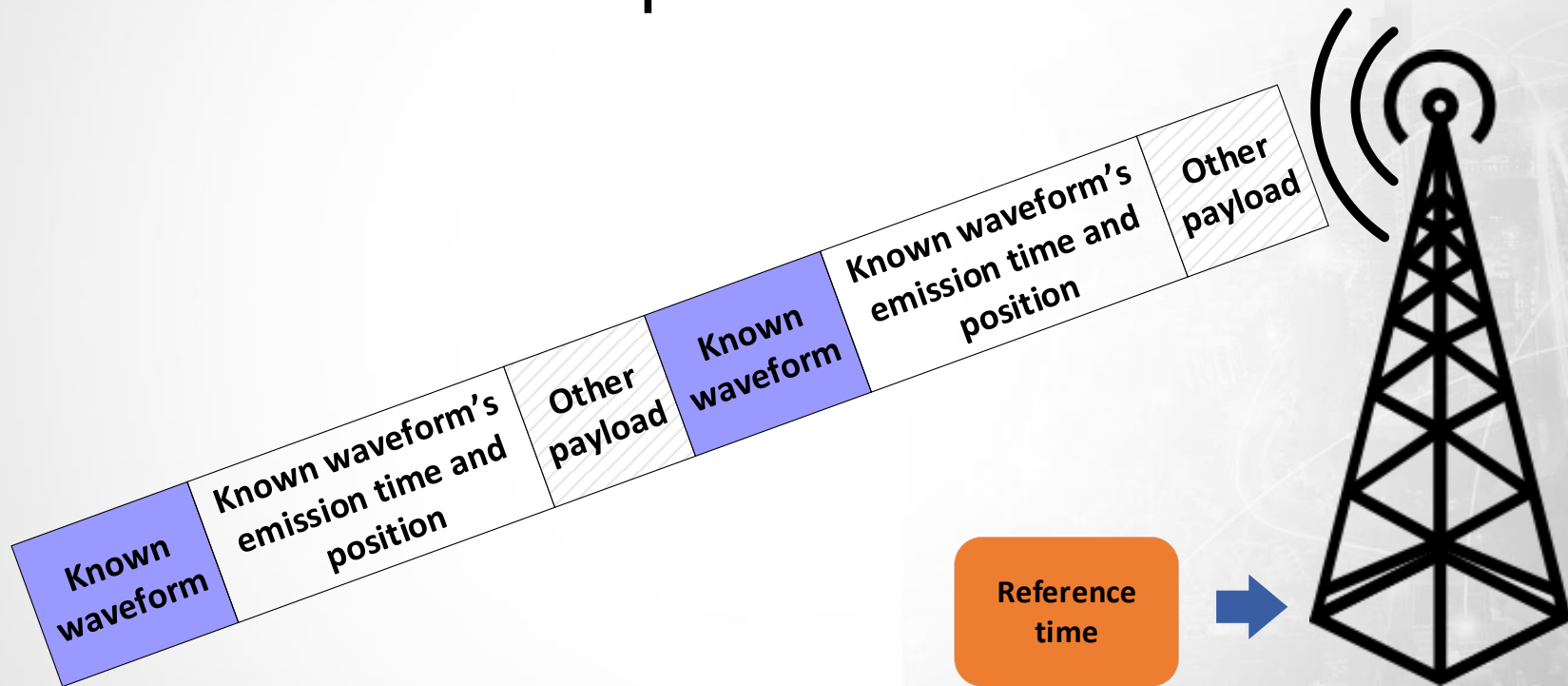


Independent and stand-alone

- GPS, Internet or cellular connectivity not required



Concept





PNT Capability

One TV tower can provide accurate time at a known position

- 100 ns, 95% of the time

Four TV towers can provide both time and position estimation

- 100 m average accuracy expected



ATSC 3.0 Standard – Next Gen TV



- Standardization completed in 2018
- U.S. deployment started in 2019
- Can deliver data with television
- Works inside buildings



High Power with Frequency Diversity

Low VHF

2-6

Channels

54-88 MHz

Frequency

516 VHF stations, up to 10 KW

High VHF

7-13

Channels

174-216 MHz

Frequency

1,526 stations, 100 – 1000 KW

UHF

14-36

Channels

470-608 MHz

Frequency



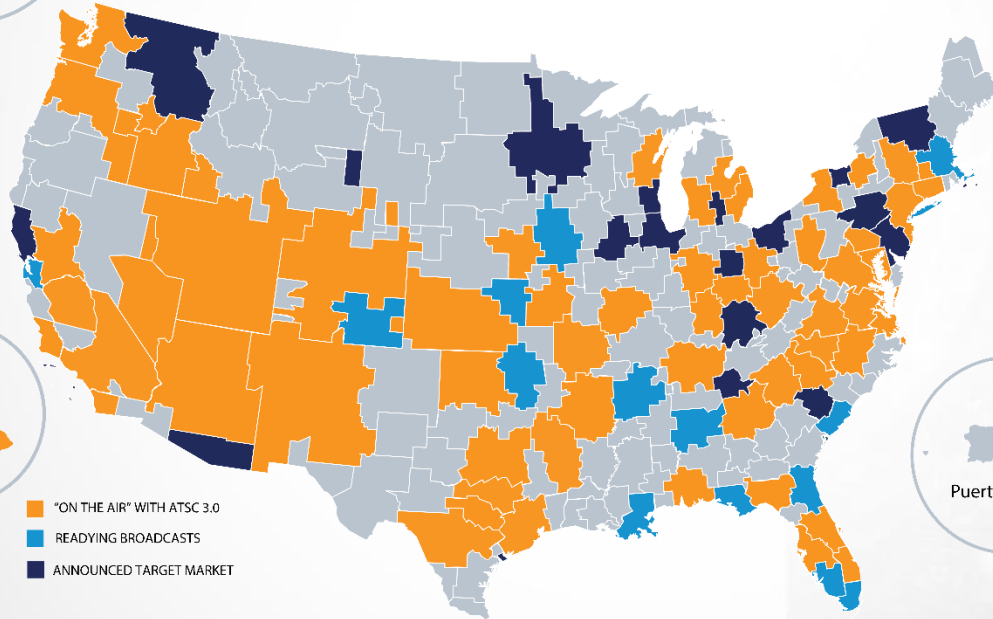
Current ATSC 3.0 Market Coverage



Alaska



Hawaii



- ON THE AIR[™] WITH ATSC 3.0
- READYING BROADCASTS
- ANNOUNCED TARGET MARKET

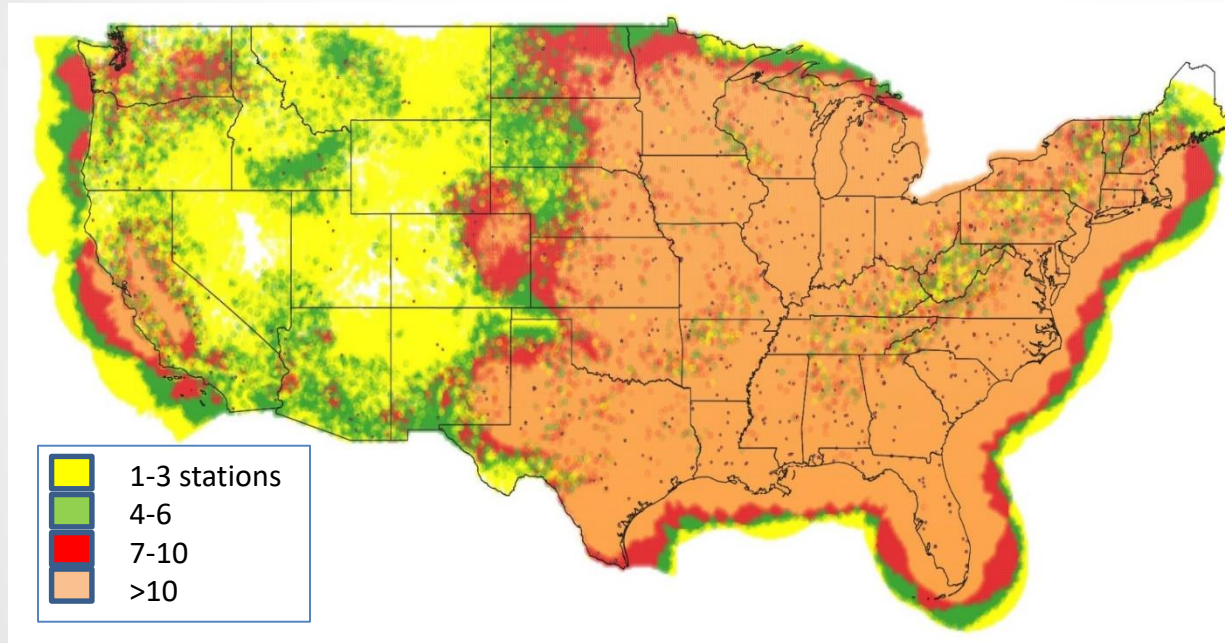


Puerto Rico

Source: atsc.org



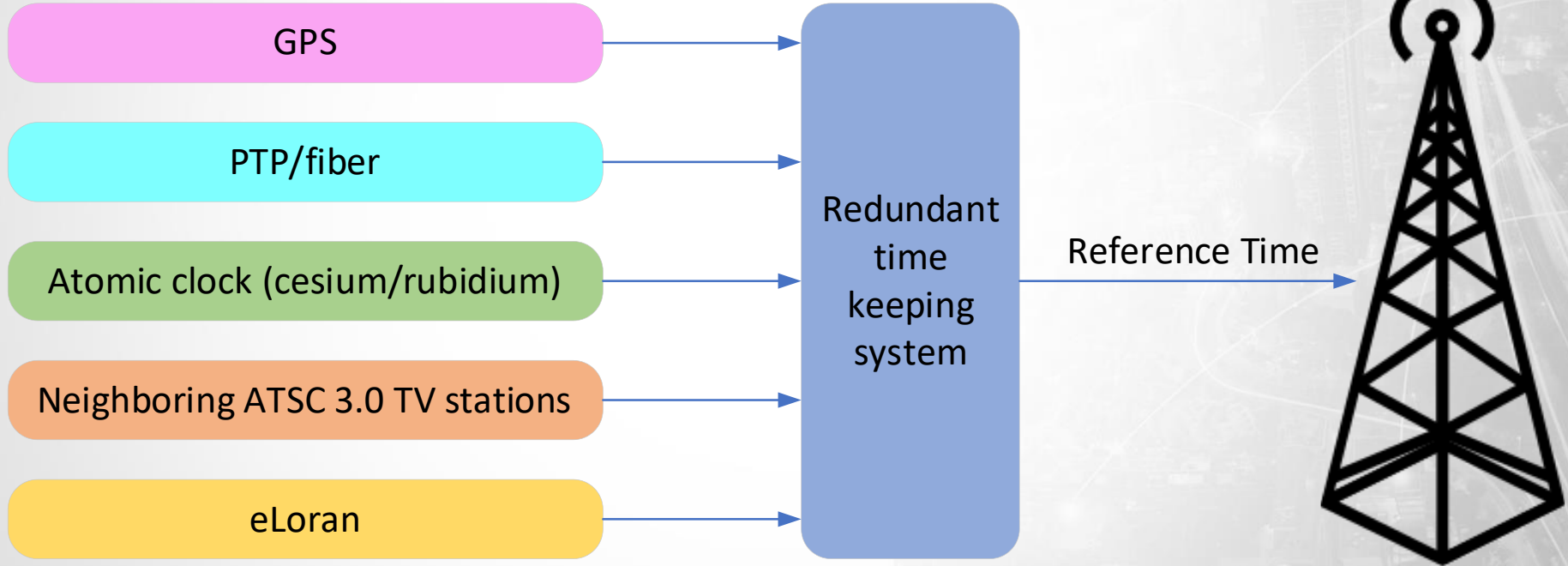
ATSC 3.0 Coverage at Full UHF Deployment



- Only 696 UHF towers separated by at least 1km are considered
- 830 UHF and 516 VHF towers are excluded for analysis
- Thousands of low power stations are also excluded

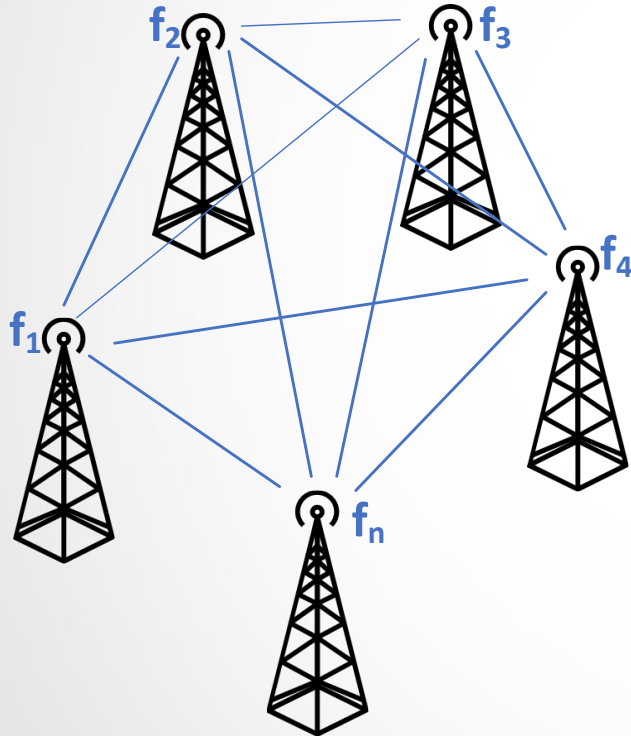


Redundant Timing Sources





Increasing Resiliency and Accuracy



Report emission time and location of neighboring stations

Report timestamping errors of previous frames



Advantages of BPS

Infrastructure is already built; can be deployed with low incremental cost

Reliable Tx facility designed to continue to operate during emergencies

Frequency diversity (wide range of frequencies)

In-building coverage (high-power, high-tower)

Works when GPS is spoofed or unavailable

Free to use

Receiver chip-sets are mass produced

Handles unlimited number of users



Use Cases

Deliver GPS-independent time

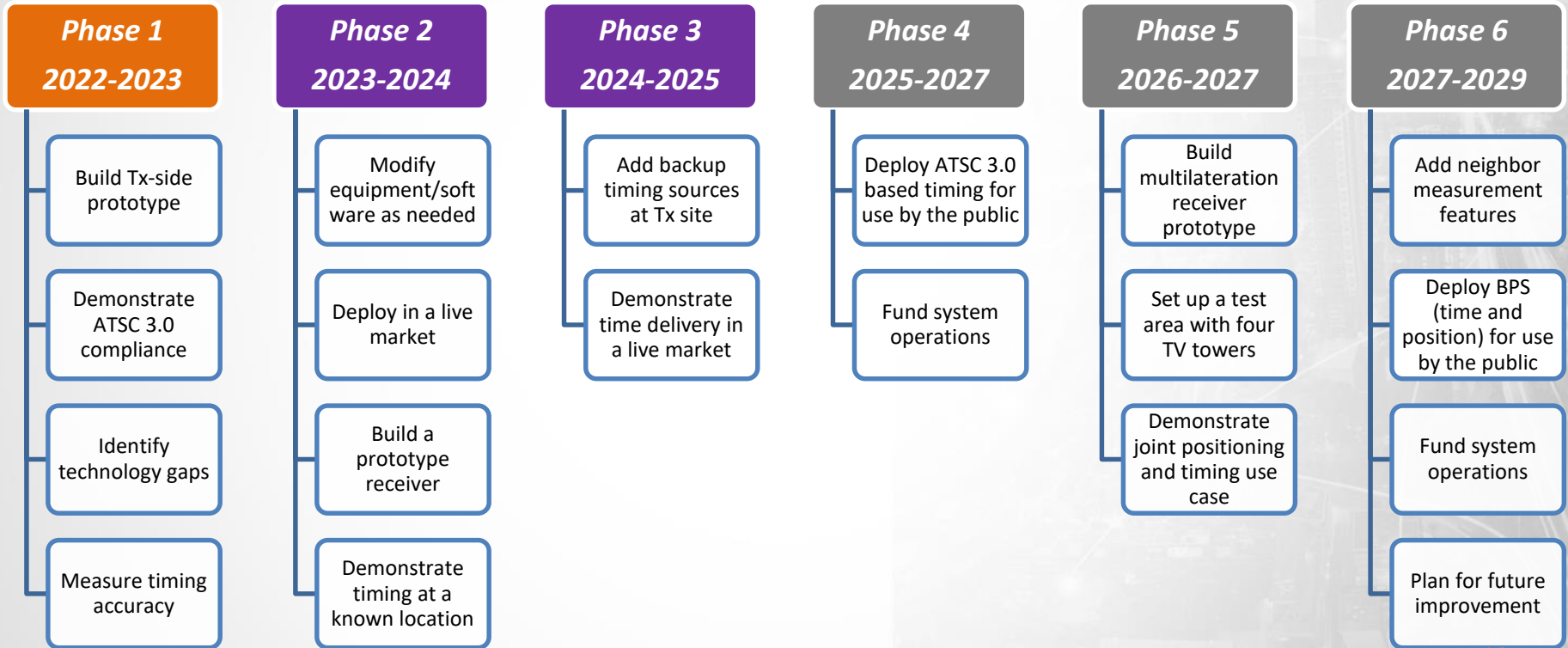
Deliver GPS-independent position and time

Detect GPS spoofing

GPS-BPS hybrid location, DGPS/RTK, A-GPS Assistance data

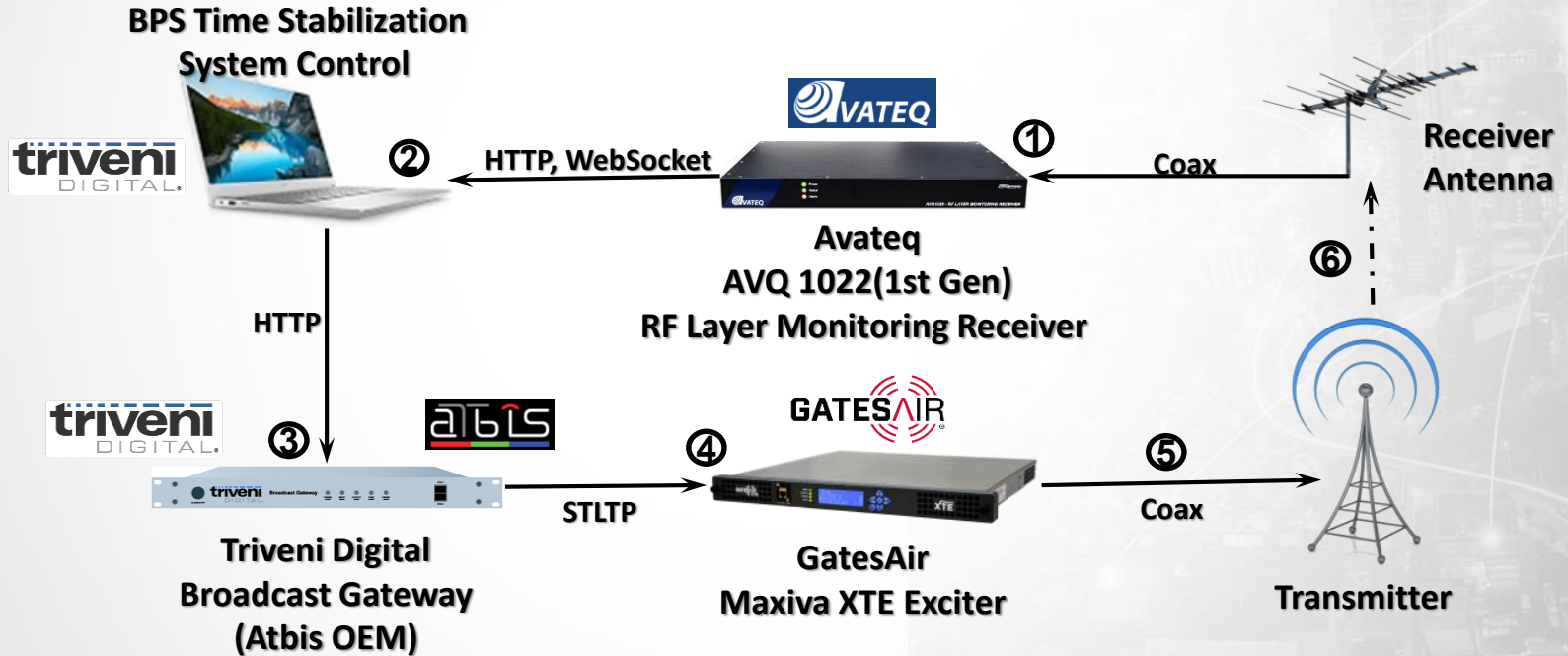


Development Phases





Phase 1 – Funded by NAB

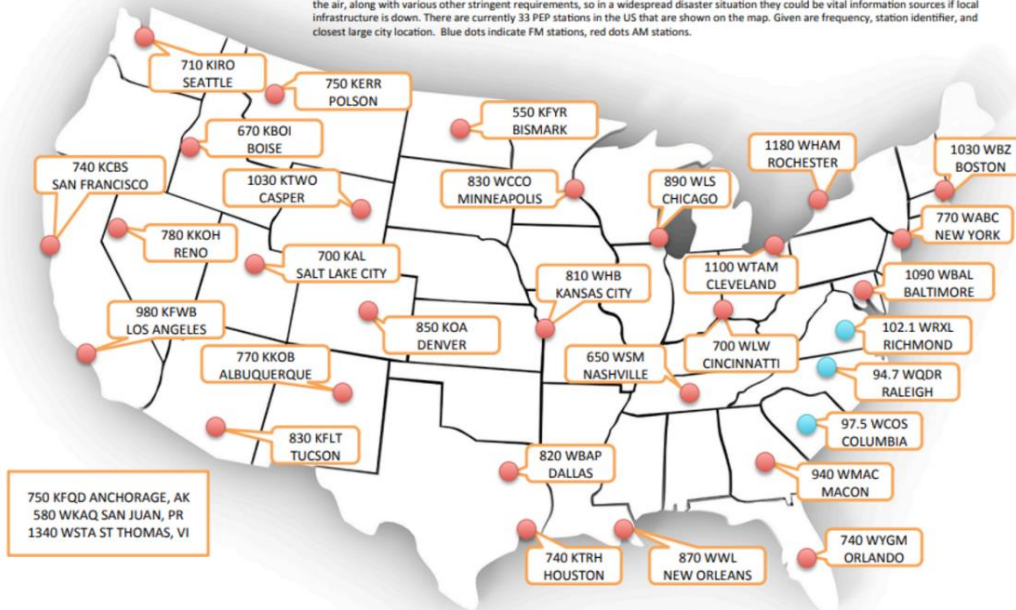




PEP: Example of Broadcaster-Gov't Partnership

U.S. PRIMARY ENTRY POINT (PEP) AM/FM RADIO STATIONS

PEP (Primary Entry Point) radio stations are battle-hardened commercial radio stations, usually in the medium wave (AM) band, that serve as initial entry points for national Emergency Alert System traffic in a national emergency. They must have a backup generator for 30 days on the air, along with various other stringent requirements, so in a widespread disaster situation they could be vital information sources if local infrastructure is down. There are currently 33 PEP stations in the US that are shown on the map. Given are frequency, station identifier, and closest large city location. Blue dots indicate FM stations, red dots AM stations.

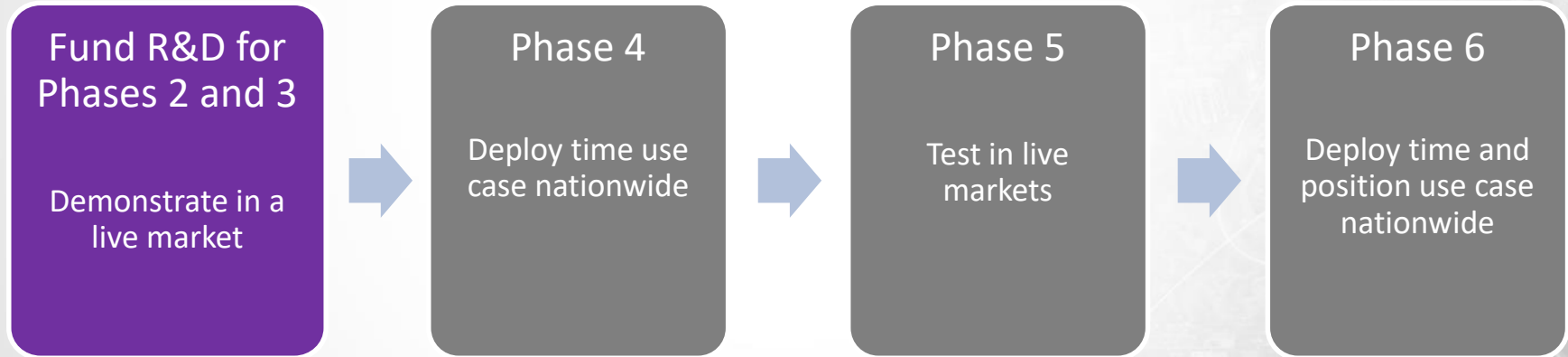


- Executive Order 13407 - Public Alert and Warning System
- FEMA Primary Entry Point (PEP) Stations
- ATSC 3.0 supports Emergency Alert System (EAS)



Government Support for Free-to-use Service

Develop public-private partnership





Questions?





Thank You



BACKUP SLIDES



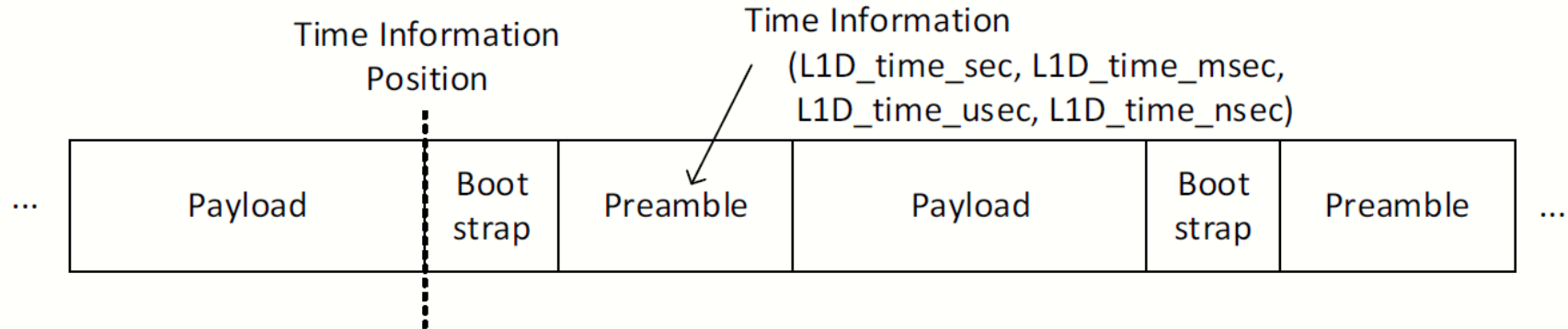


ATSC 3.0 Signal

Bootstrap – time of arrival (TOA) estimation

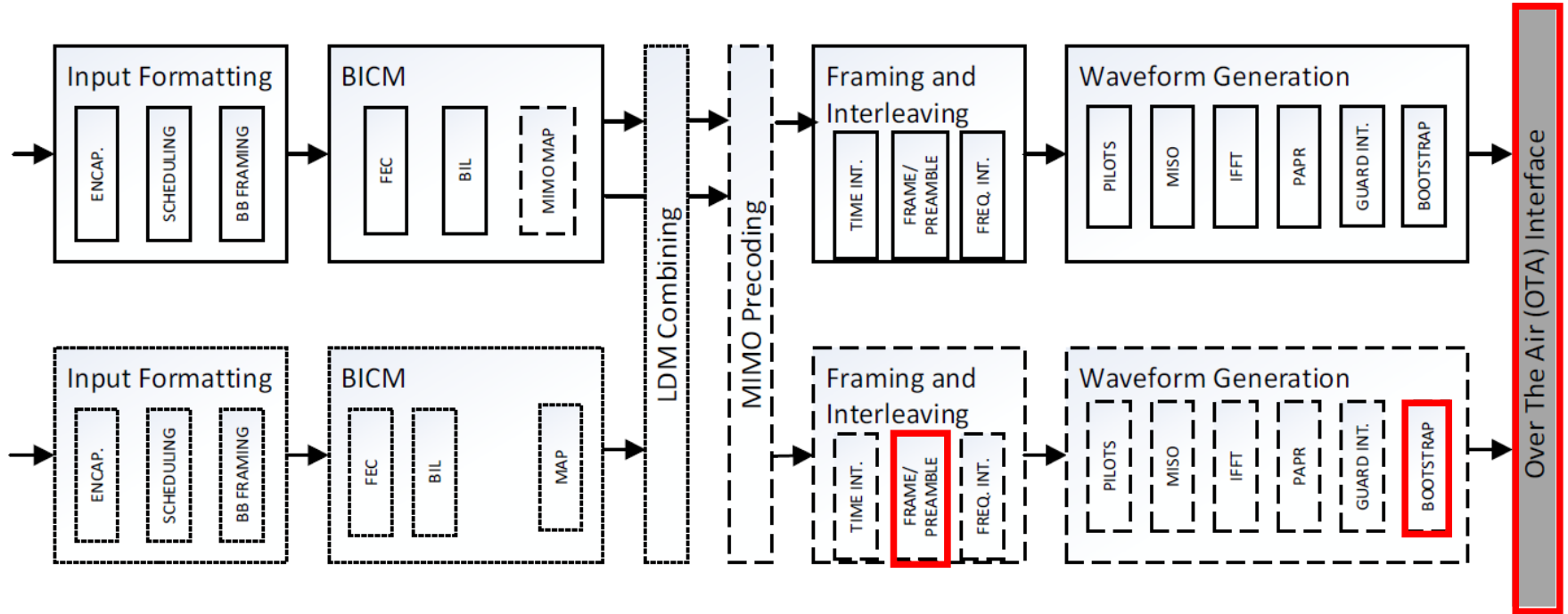
Preamble – time information

Payload- tower location, neighbor measurements, and past measurement errors



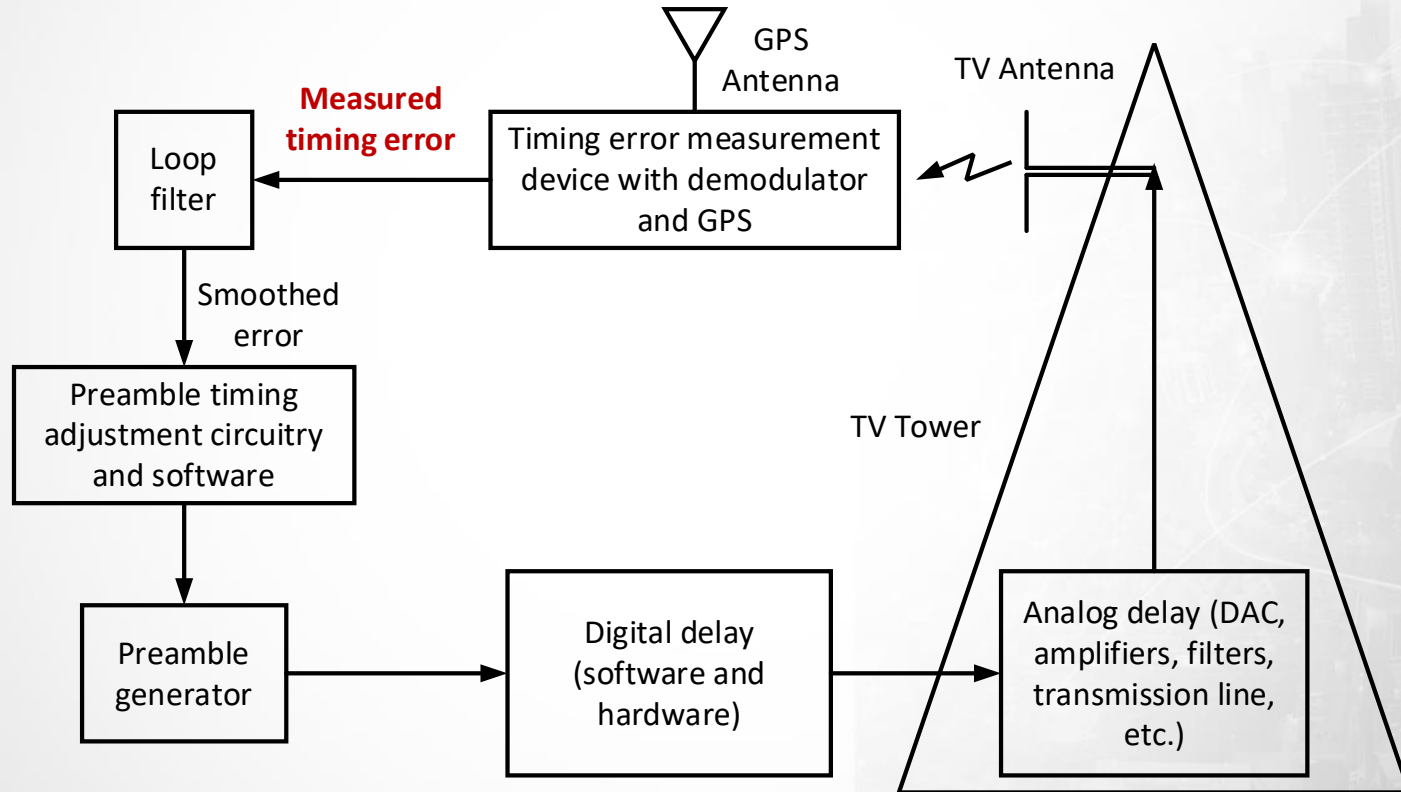


Preamble Timestamp





Time Synchronization at the Transmitter





Coverage Assumptions

- System threshold -5 dB SNR (Data PLP is the weakest link)
- Longley–Rice propagation model is used

Parameter	Value	Unit
System Bandwidth	6	MHz
Thermal Noise (kTB)	-106.2	dBm
Frequency of Operation	539	MHz
Antenna Gain	0	dBi
Antenna Factor	-129.6	dBm-dB μ V/m
Noise Figure	6	dB
Required Field Strength	24.4	dB μ V/m
RX Antenna height, AGL	1.5	m
Location, Time Variability	50%, 50%	–

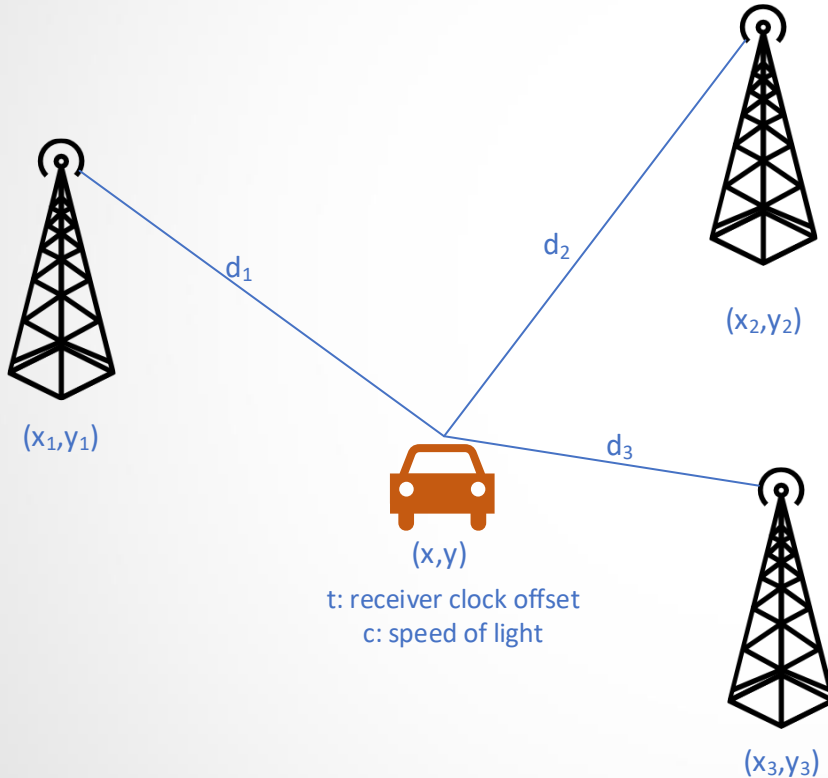


Approximate BPS Coverage Area (CONUS)

# Stations	Cell Count	Cumulative Fraction of CONUS
≥10	40969	53%
≥9	43235	56%
≥8	45854	60%
≥7	48801	63%
≥6	52038	68%
≥5	55794	72%
≥4	60232	78%
≥3	65606	85%
≥2	71264	93%
≥1	76076	99%
Total CONUS Land Area	77000	(100% = 7.7 million km ²)



Pseudorange Multilateration Concept



Pseudorange equations:

$$r_1 = \sqrt{(x_1 - x)^2 + (y_1 - y)^2} + ct$$

$$r_2 = \sqrt{(x_2 - x)^2 + (y_2 - y)^2} + ct$$

$$r_3 = \sqrt{(x_3 - x)^2 + (y_3 - y)^2} + ct$$



Multilateration Technique

- (\hat{x}, \hat{y}) is the estimated location of the receiver
- \hat{t} is the estimated clock offset
- \hat{r}_1 , \hat{r}_2 , and \hat{r}_3 are the estimated pseudoranges

$$x = \hat{x} + \Delta x$$

$$y = \hat{y} + \Delta y$$

$$t = \hat{t} + \Delta t$$

$$\Delta r_1 = \hat{r}_1 - r_1$$

$$\Delta r_2 = \hat{r}_2 - r_2$$

$$\Delta r_3 = \hat{r}_3 - r_3$$



Multilateration Iterative Solution

$$\Delta \mathbf{x} = \begin{bmatrix} \Delta x \\ \Delta y \\ -c\Delta t \end{bmatrix} \quad \mathbf{H} = \begin{bmatrix} \frac{(x_1 - \hat{x})}{\sqrt{(x_1 - \hat{x})^2 + (y_1 - \hat{y})^2}} & \frac{(y_1 - \hat{y})}{\sqrt{(x_1 - \hat{x})^2 + (y_1 - \hat{y})^2}} & 1 \\ \frac{(x_2 - \hat{x})}{\sqrt{(x_2 - \hat{x})^2 + (y_2 - \hat{y})^2}} & \frac{(y_2 - \hat{y})}{\sqrt{(x_2 - \hat{x})^2 + (y_2 - \hat{y})^2}} & 1 \\ \frac{(x_3 - \hat{x})}{\sqrt{(x_3 - \hat{x})^2 + (y_3 - \hat{y})^2}} & \frac{(y_3 - \hat{y})}{\sqrt{(x_3 - \hat{x})^2 + (y_3 - \hat{y})^2}} & 1 \end{bmatrix} \quad \Delta \mathbf{r} = \begin{bmatrix} \Delta r_1 \\ \Delta r_2 \\ \Delta r_3 \end{bmatrix}$$

Least-square solution: $\Delta \mathbf{x} = (\mathbf{H}^T \mathbf{H})^{-1} \mathbf{H}^T \Delta \mathbf{r}$

Weighted least-square solution: $\Delta \mathbf{x} = (\mathbf{H}^T \mathbf{W} \mathbf{H})^{-1} \mathbf{H}^T \mathbf{W} \Delta \mathbf{r}$ where $\mathbf{W} = \begin{bmatrix} w_1 & \cdots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \cdots & w_n \end{bmatrix}$



Simulation Set-up



**4 towers at (50000, 0),
(0, 50000), (-50000, 0),
and (0, -50000) meters on
X-Y plane**

200 m antenna height



**Random TOA estimation
error between -5 m to
+5 m (uniform dist.)**

Standard deviation well
above Cramer-Rao bound

Bootstrap sample
duration is 48.8 m



**Unresolved multipath
error at the receiver
0-100 m (uniform dist.)**

Assumed that TOA
detector will detect the
earliest path

Assumed that ambiguity
function based joint time-
frequency estimation



**Receiver clock offset is
set to the distance of the
nearest tower**

Assumed that receiver
clock will synchronize with
the strongest signal



A Typical Simulation Run

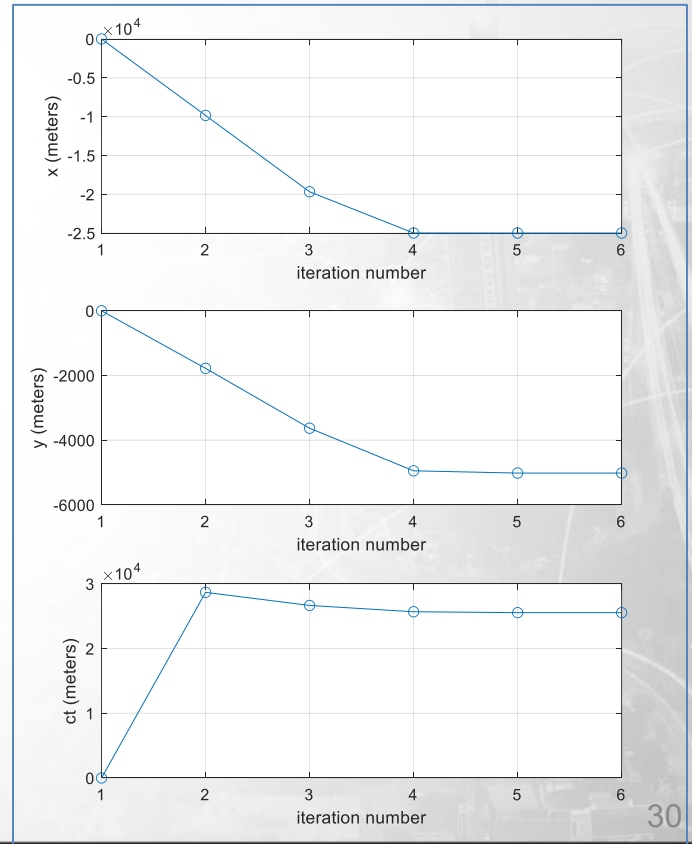
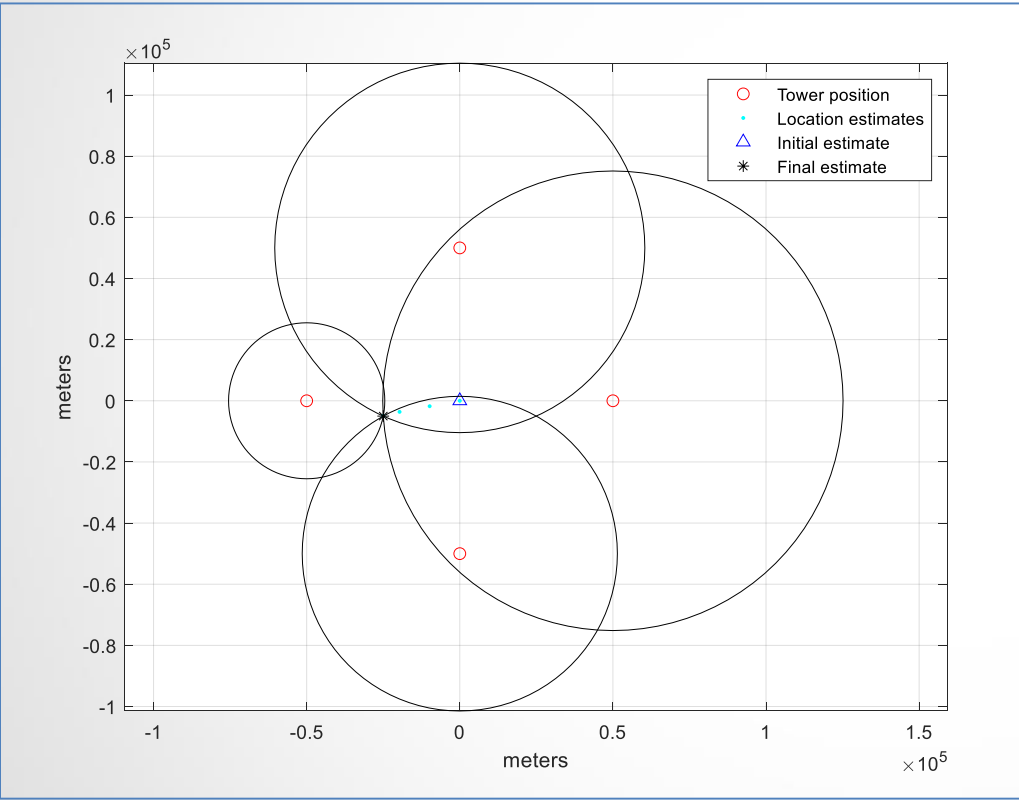
TOA estimation error: 4.1 m, -3.2 m, -2.4 m, -3.5 m,
multipath error: 13.6 m, 86.9 m, 58.0 m, 55.0 m,
clock offset: 25495.9 m

true (x,y,t): x = -25000.0 m, y = -5000.0 m, t = 25495.9 m
estimated (x,y,t): x = -24989.9 m, y = -5015.7 m, t = 25549.6 m

estimation error: x = -10.1 m, y = 15.7 m, t = **-53.7 m**
estimation error (distance): **18.7 m**

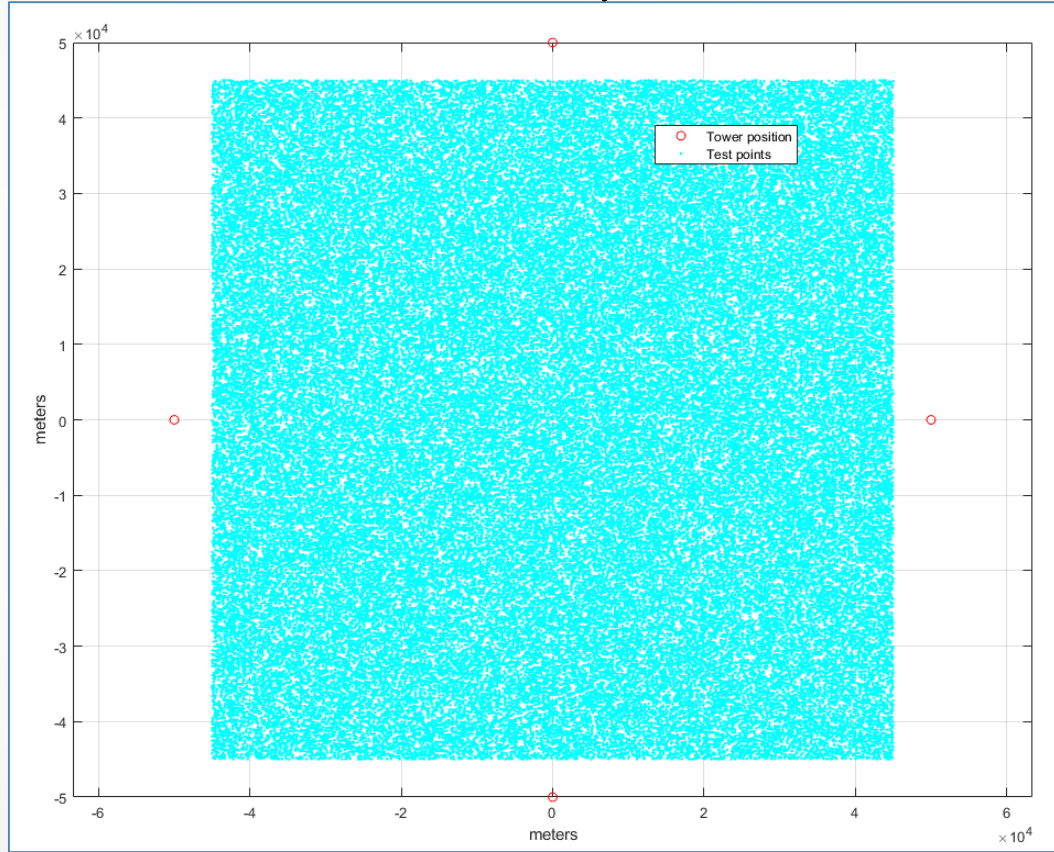


A Typical Simulation Run



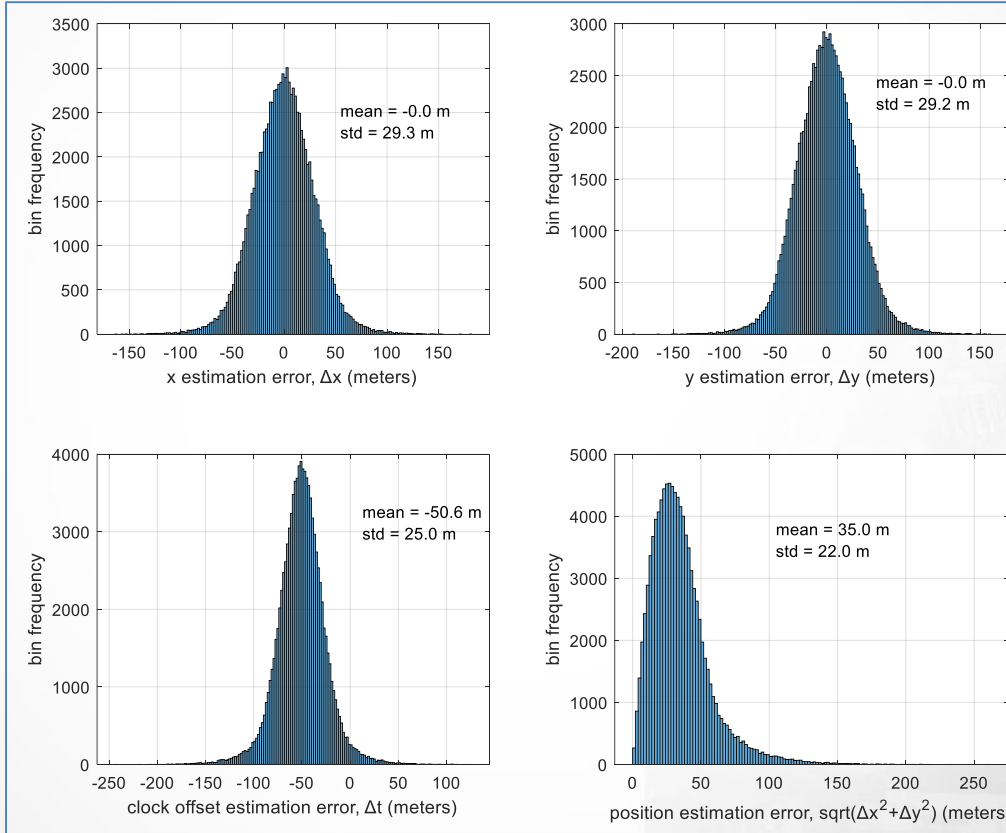


Simulation of 10,000 Points





Simulation Results of 10,000 Points





Increasing Yield, Resiliency, and Accuracy

System threshold can be reduced to -9 dB SNR (preamble) if neighbor stations report all nearby neighbor antenna locations

System threshold can be reduced to -12 dB SNR (bootstrap) if neighbor stations report all neighbor antenna locations, timing, and frequency

Accuracies of previous fixes can be improved if timestamping error of the previous frame is sent on the next data frame



Recommended Neighbor Measurements

- Transmit antenna ID (a unique ID to distinguish the antenna)
- Transmit antenna position (latitude, longitude, and elevation)
- Transmit antenna radiated power
- Transmit antenna radiation pattern (and/or average coverage radius)
- Neighbor station antenna IDs
- Neighbor station channels (frequencies)
- Neighbor antenna positions (latitudes, longitudes, and elevations)
- Neighbor antenna radiated power levels
- Neighbor antenna radiation patterns
- Timing offset of the neighbor bootstrap signals relative to the self bootstrap signal
 - Could either be the value observed at the self (transmitter) site or can be compensated for the distance travelled
- Current number of leap seconds expressed as TAI – UTC
 - To avoid decoding of A/331 video service messages for location computation
- Reported bootstrap transmission time of the previous frames (for both self and neighbors)
- Measured time-stamp reporting error of the previous frames (for both self and neighbors)

