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# The Role of Civil Signal Authentication in Trustable Systems

Presentation to:
PNT Advisory Board, 6 June 2019

**Logan Scott** has over 35 years of military and civil GPS systems engineering experience. He is a consultant specializing in radio frequency signal processing and waveform design. At Texas Instruments, he pioneered approaches for building high-performance, jamming-resistant digital receivers.

At Omnipoint (now T-Mobile), he developed spectrum sharing techniques that led to a Pioneer's preference award from the FCC. He is a cofounder of Lonestar Aerospace, an advanced decision analytics company located in Texas.

Logan has been an active advocate for improved civil GPS location assurance through test based GPS receiver certification, crowdsourced jammer detection and location, and, by adding robust signal authentication features to civil GPS signals. He is currently consulting with AFRL on waveforms for advanced navigation capabilities.

Logan is a Fellow of the Institute of Navigation and a Senior Member of IEEE. In 2018 he received the GPS World Signals award. He holds 43 US patents.

# In a Critical Application Which Would You Prefer?

- A GNSS receiver that provides position and time
  A. in real time BUT with limited assurance

  B. with very high assurance BUT with a 6 second delay
     - delay is known to within a few nanoseconds

# Real Time, Right?

**But What if the GNSS is Only Used to Align the Inertial?**

# Real Time, Right?

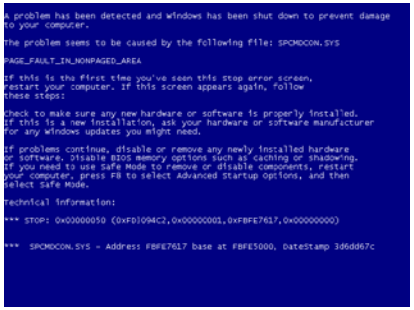
**But What if the GNSS is Only Used to Discipline the Clock?**

# Real Time, Right?

# Real Time, Right?

# A 6 second delay might be preferable

- **Corrupt GNSS can drive a clock or IMU into an irredeemable error state or prevent TERCOM acquisition**




- GNSS / Clock
  - GNSS disciplines the clock's drift errors
- GNSS / IMU (inertial measurement unit)
  - GNSS disciplines the IMU's error states
- GNSS / Autonomous
  - GNSS initializes TERrain COMparison (TERCOM) processes

# Trust takes Time and Memory

## A Fundamental Shift in PVT Security Paradigms

- With a 6 second delay, a GNSS receiver has time to ponder
  - It can look at trends in quality metrics without having to make real-time judgments
  - In a sense, receiver algorithms can look 6 seconds into the "future"
- With a 6 second delay, a GNSS receiver can withhold judgment until all the facts are in
  - Did that signal originate from a GPS satellite?
  - Are the watermarks in the right place, at the right power?

# IS-AGT-100 Defines an Experimental , Backwards Compatible Security Overlay for the L1C Civil Signal Embodies Most Concepts from my 2003 and 2013 papers

- Message Signing
- Fast & Slow Watermark Channels
  - 6 second epoch
  - 3 minute epoch

This is an NTS-3 Capability

IS-AGT-100
17-APR-2019

AIR FORCE RESEARCH LABORATORY
SPACE VEHICLES DIRECTORATE
ADVANCED GPS TECHNOLOGY

INTERFACE SPECIFICATION
IS-AGT-100

Chips Message Robust Authentication (Chimera) Enhancement for the L1C Signal: Space Segment/User Segment Interface

APPROVED BY:

Digitally signed by CHAPMAN.DAVID.C.1392891761 Date: 2019.04.17 16:49:32 -06'00'

David C. Chapman, DR-03, DAF
Program Manager
Advanced GPS Technologies Program

Date

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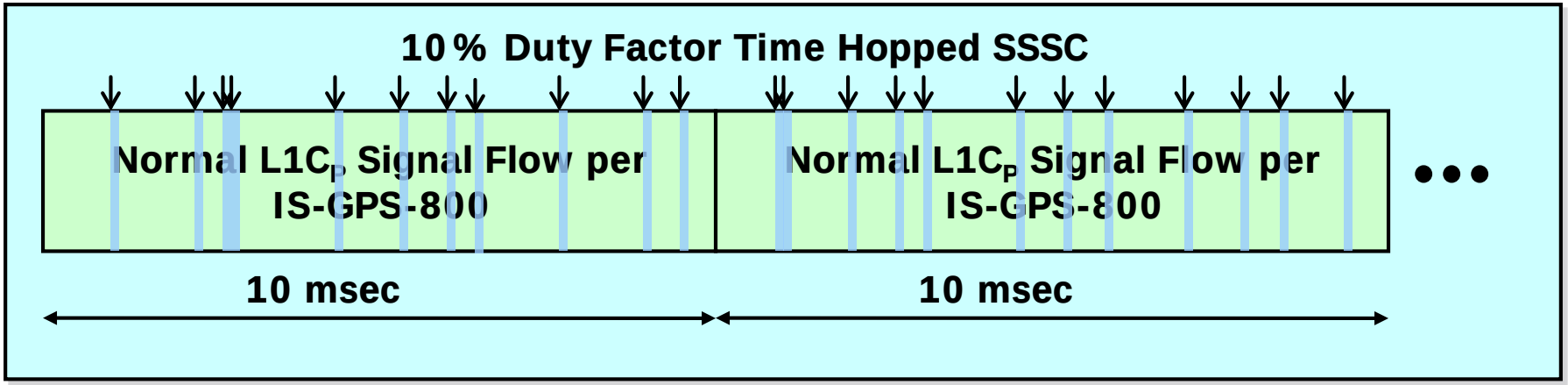
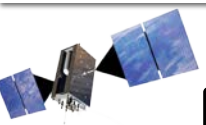
Signal Specification and Select Papers are at
http://www.gpsexpert.net/chimera-specification

# Watermarking Signals with Spread Spectrum Security Codes (SSSC) Can Establish Provenance




- Watermark Generating Key Determines Security Code Values AND Insertion Locations
  - Key Is Changed Once Every 3 minutes
- Key is Published to The User Segment ONLY After Key Has Changed
  - Published By Satellites & via Secure Server
  - Secure Key Storage IS NOT Required in User Equipments
- The Watermark Is Hard To Forge
  - Spoofer/Forger Has to Read SSSC Chips Off The Air

# Apriori Receiver Time Uncertainties and Marker Generation Key Time of Publication Determines Which Markers Can Be Used in Authentication



**Satellite**

| Marker $Key_{N-1}$ Used To Generate Markers | Marker $Key_N$ Used … |
|---|---|

**Receiver**

**Marker Key N-1 Published**

| Markers Potentially Collected By Receiver | |
|---|---|
| Adversary Could NOT Have Had Marker Generating Key *(OK to Use These for Authentication)* | Adversary Could Have Had Marker Generating Key |

**Receiver Knows Time to Be In This Range**

**Time**

# With 10% Watermarks, You Can Still Track The Signal In Real Time

## Less Secure Receivers Can Ignore Watermarks

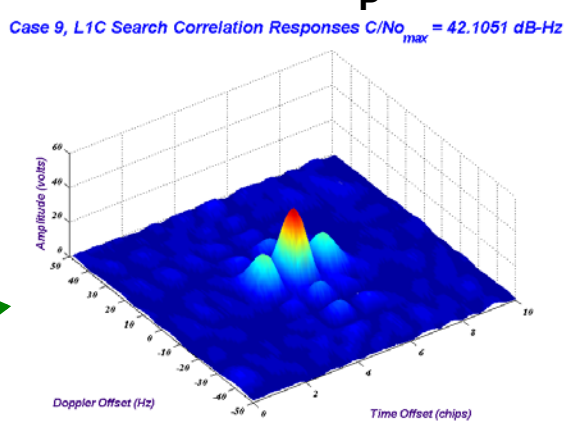
The Transmitted Signal Has 3 Channels

- Pilot
- Data (Signed)
- SSSC

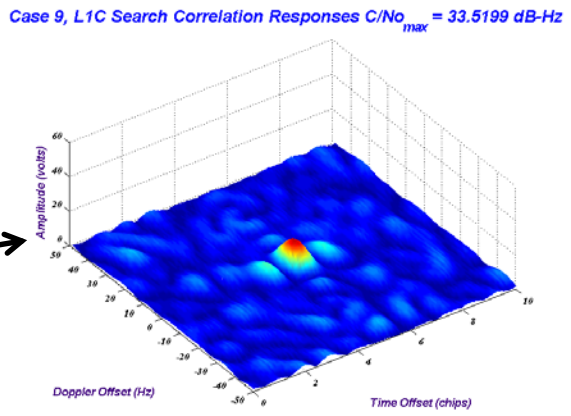
Real Time
No Key Needed

Need Watermark Key

**Rx:L1C$_P$**



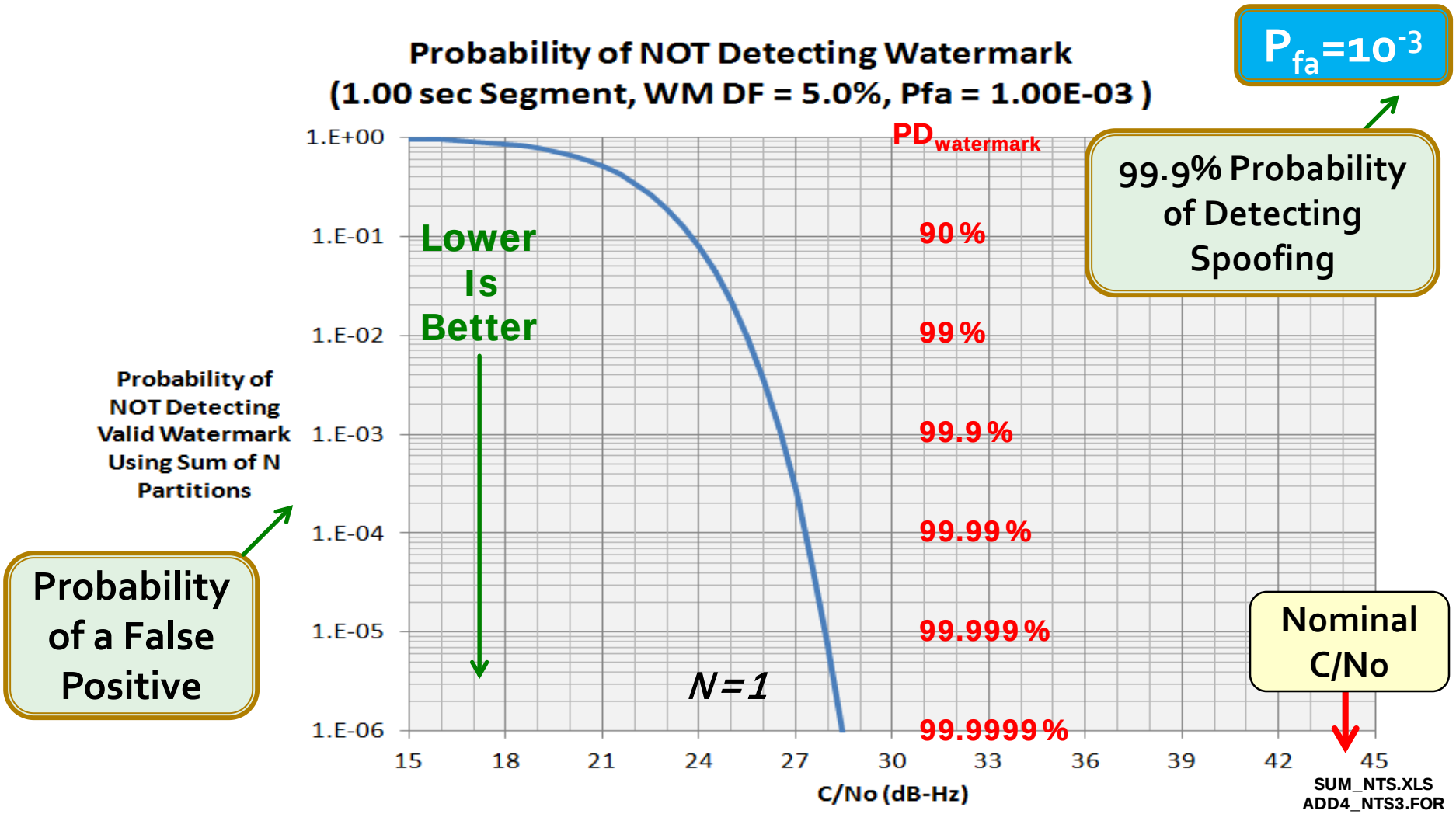

**Rx: SSSC**




If You Don't See This Aligned to the Pilot, The Signal Didn't Come from a GNSS Satellite

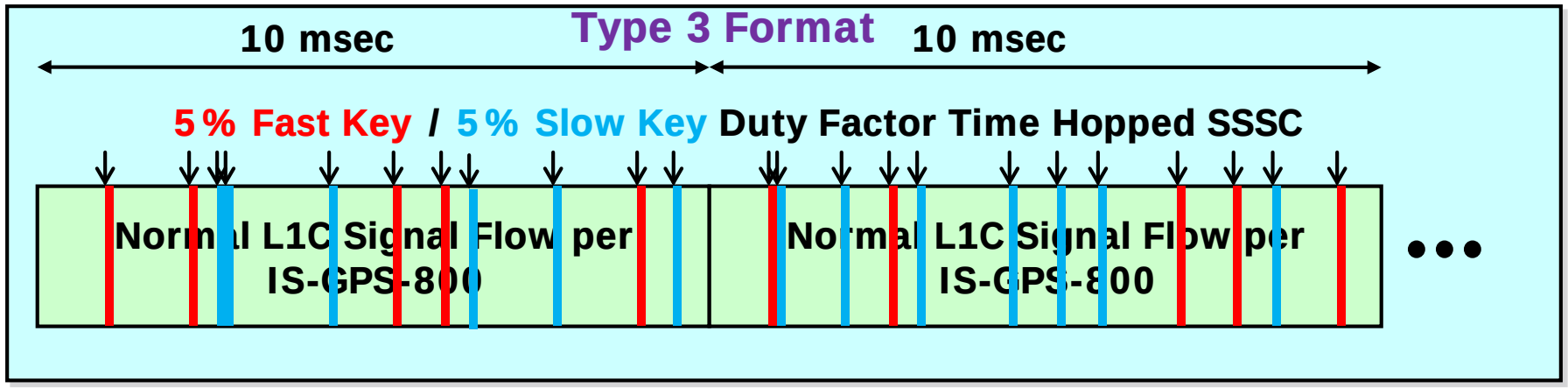
# Watermarks Provide an Extremely Low False Positives Rate and a High Probability of Detecting Spoofing

## Declaring SPOOFING is Like Yelling FIRE in a Crowded Theatre!



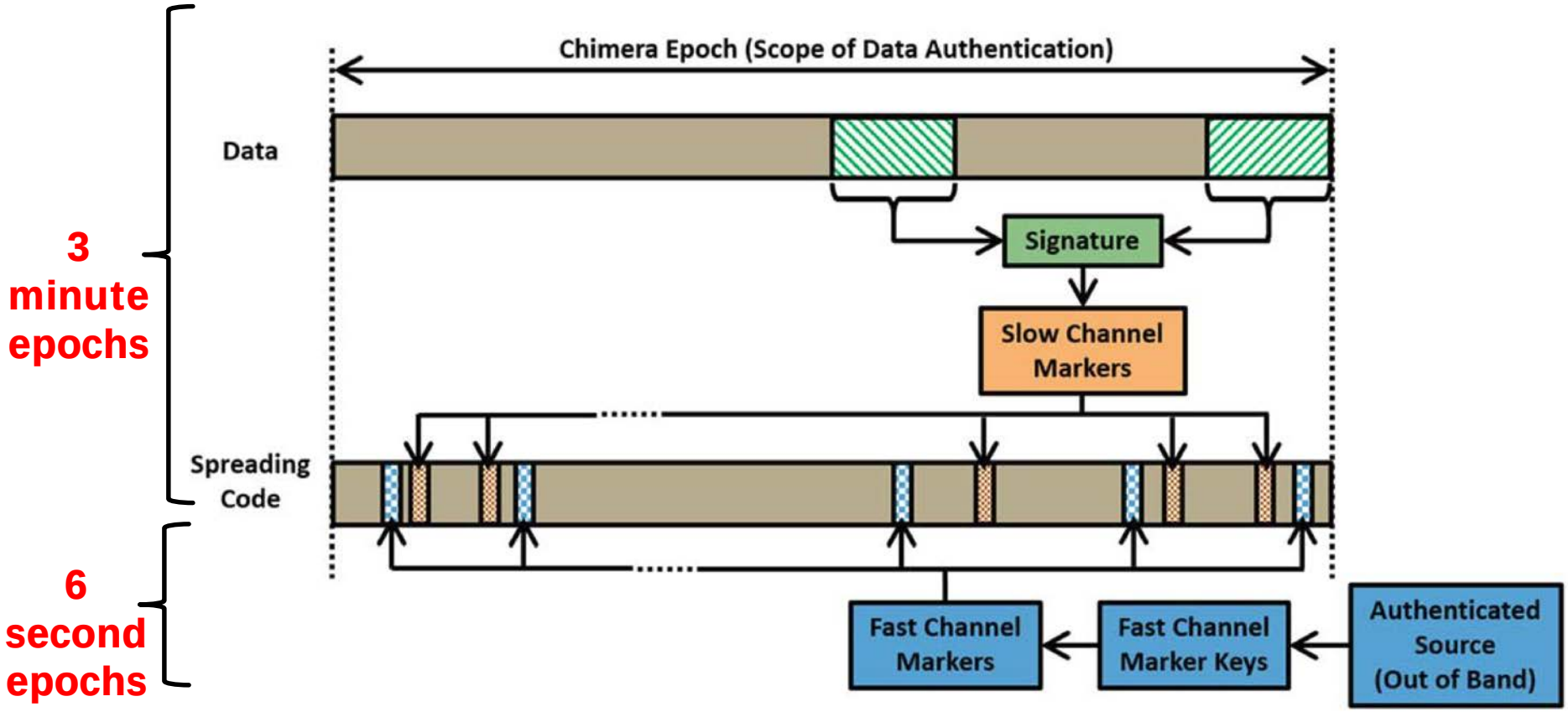
# Fast Key (6 Second) and Slow Key (3 minutes) SSSC Streams Support Diverse User Communities

- **Fast Keys** Change Every 6 Seconds
  - Keys Obtained via Authenticated Out of Band Channel (e.g. Internet)
  - Low Latency Authentication / PoL with Fast Update Rate
- **Slow Keys** Change Every 3 Minutes
  - Keys Transmitted By GNSS Satellite for Standalone Capability
  - Provides Bootstrap into Using Fast Channel if Initial Time Uncertainty is Large



# CHIMERA Also Signs Data Messages

## ECDSA P-224 Signature Is Hashed to Create the Slow Channel Marker Generation Key




From IS-AGT-100

# There are a Lot Of Methods for Detecting RF Spoofing
## Many Can Be Manipulated to Create False Positives DoS

| Anti-Spoofing Method | Spoofing Feature | Complexity | Effectiveness | Receiver Required Capability | Spoofing Scenario Generality |
|---|---|---|---|---|---|
| RSS Monitoring | Higher C/N0 | Low | Medium | C/N0 Monitoring | Medium |
| RSS Variation vs. Receiver Movement | Higher Power Variations due to proximity | Low | Low | Antenna Movement / C/N0 Monitoring | Low |
| Antenna Pattern Diversity | Low elevation angle | Medium | Medium | Special Designed antennas | Medium |
| L1/L2 Power Comparison | No L2 Signal for Spoofer | Medium | Low | L2 Reception Capability | Medium |
| Direction of Arrival Comparison | Spoofing signals Coming from the Same Direction | High | High | Multiple Receiver Antennas | High |
| Pairwise Correlation in Synthetic Array | Spoofing signals come from the Same Direction | Low | High | Measuring Correlation Coefficient | High |
| TOA Discrimination | Inevitable Delay of Spoofing Signal | Medium | Medium | TOA Analysis | Low |
| Signal Quality Monitoring | Deviated shape of Correlation Peak | Medium | Medium | Multiple Correlators | Low |
| Consistency Check with other Solutions | Inconsistency of Spoofing Solution | High | High | Different Navigation Sensors | High |
| Cryptographic Authentication | Not Authenticated | High | High | Authentication | High |
| Code and Phase rate Consistency Check | Mismatch between Spoofed Code and Phase rate | Low | Low | --- | Low |
| GPS Clock Consistency | Spoofing/Authentic Clock Inconsistency | Low | Medium | --- | Medium |
| Multiple Receiver Spoofing Detection | Same Solution for Different receivers/absence of valid spoofed P(Y) | Medium | High | Data link Between Receivers | High |

RECEIVERS ARE COMPUTERS AND ARE SUBJECT TO CYBER ATTACK

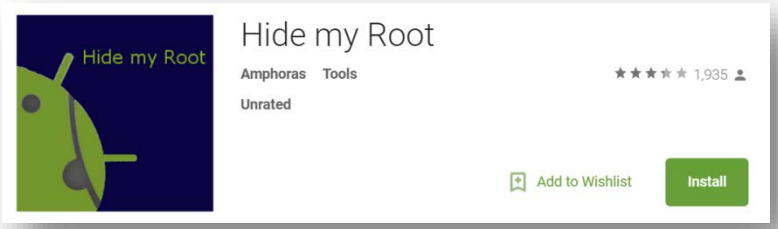
WATERMARKING CAN AID IN DETECTION

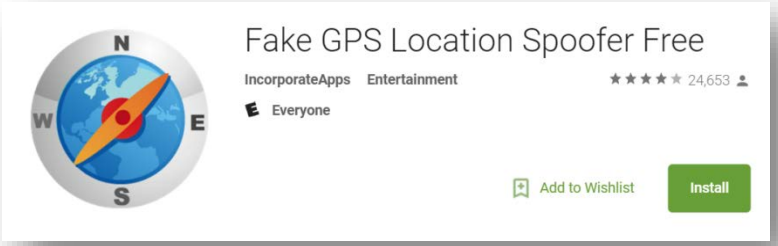
Table from: Ali Jahromi PhD Thesis, *GNSS Signal Authenticity Verification in the Presence of Structural Interference*, UCGE Reports Number 20385, 2013

# Two Ways to Cheat at Pokémon Go

## Hint: Method 1 Costs Less and is More Reliable

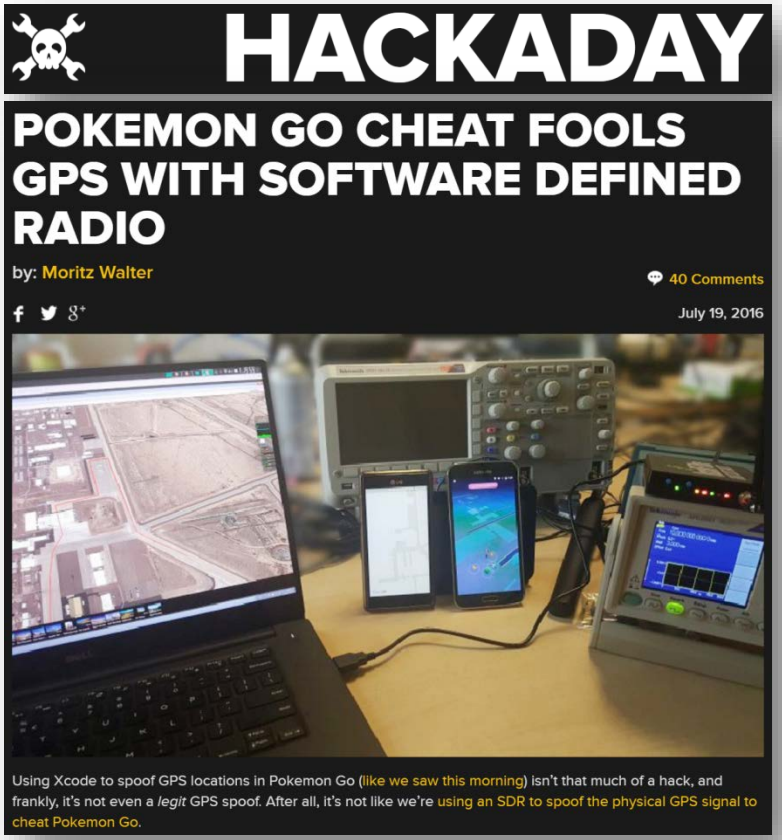

### Method 1




This is a Man in the Middle Attack

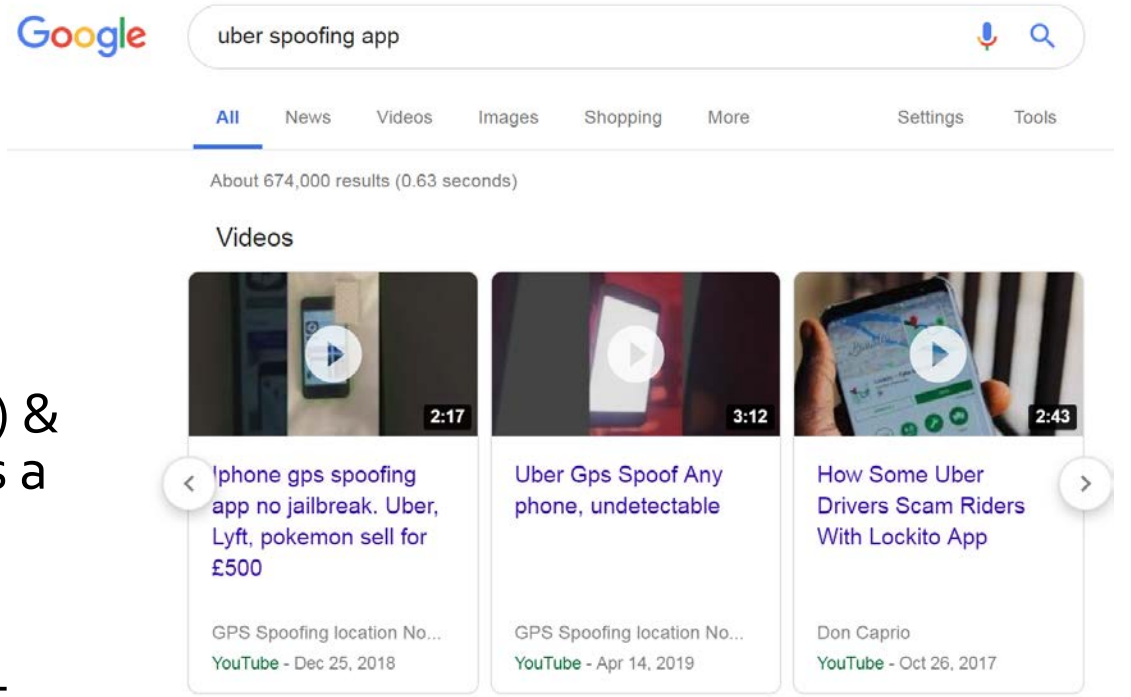
### Method 2



# Monetizing Location Spoofing By Becoming a Virtual Ridesharing Driver

## Pokémon Go was an early example of a new style of exploit

1. Sign Up to Be a Driver using Stolen ID
2. Install Location Spoofer App
3. Obtain OP Credit Card(s) & Identities and Sign Up as a Rider(s)
4. Accept Rides in Virtual Space and Get Paid for it




**Scale Up by Renting a Botnet or Hire some Smurfs**

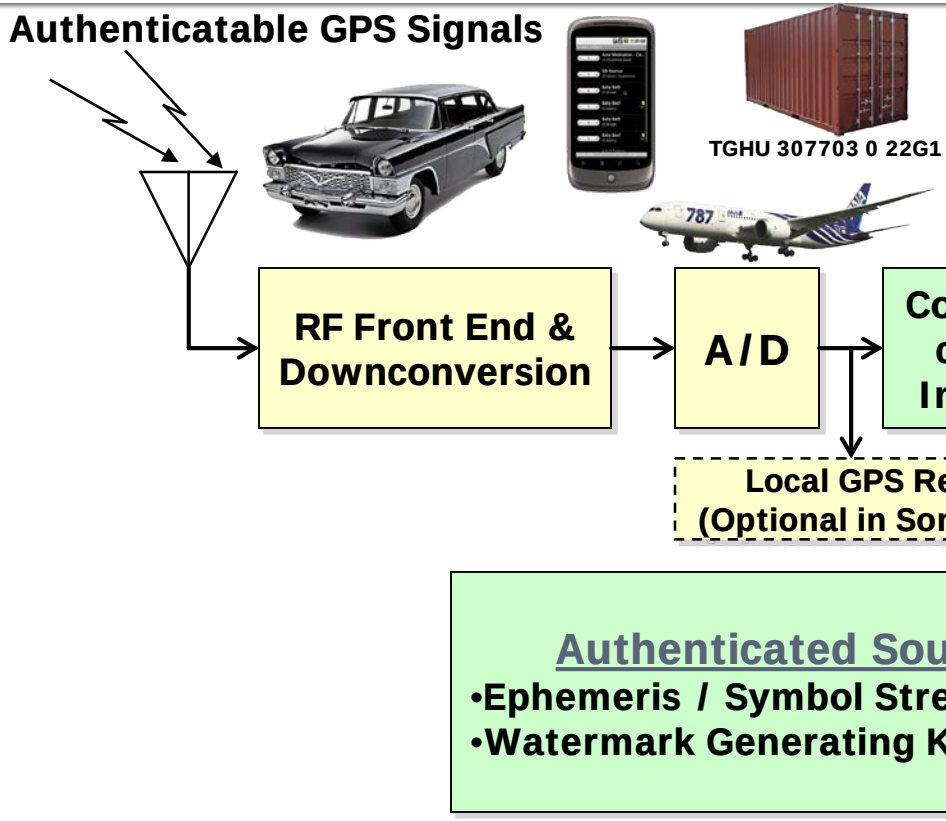
# Spoofing Is an Effect, Not a Method


- Cyberspoofing Is Oftentimes a More Effective Method
  - Can Be Used to Corrupt Databases with Location Dependent and/or Crowdsourced Entries
    - Traffic Estimates
    - The US Census
  - Can Bias Conclusions Drawn from the Database
    - Where Traffic Flows
    - Where Money Flows

- **Watermarking Can Play an Important Role in Detecting Location Spoofing By Providing Location Signatures**

# Proofs of Location Check For Valid Watermarks etc.

## Less Trust in the Sender and Intervening Comms



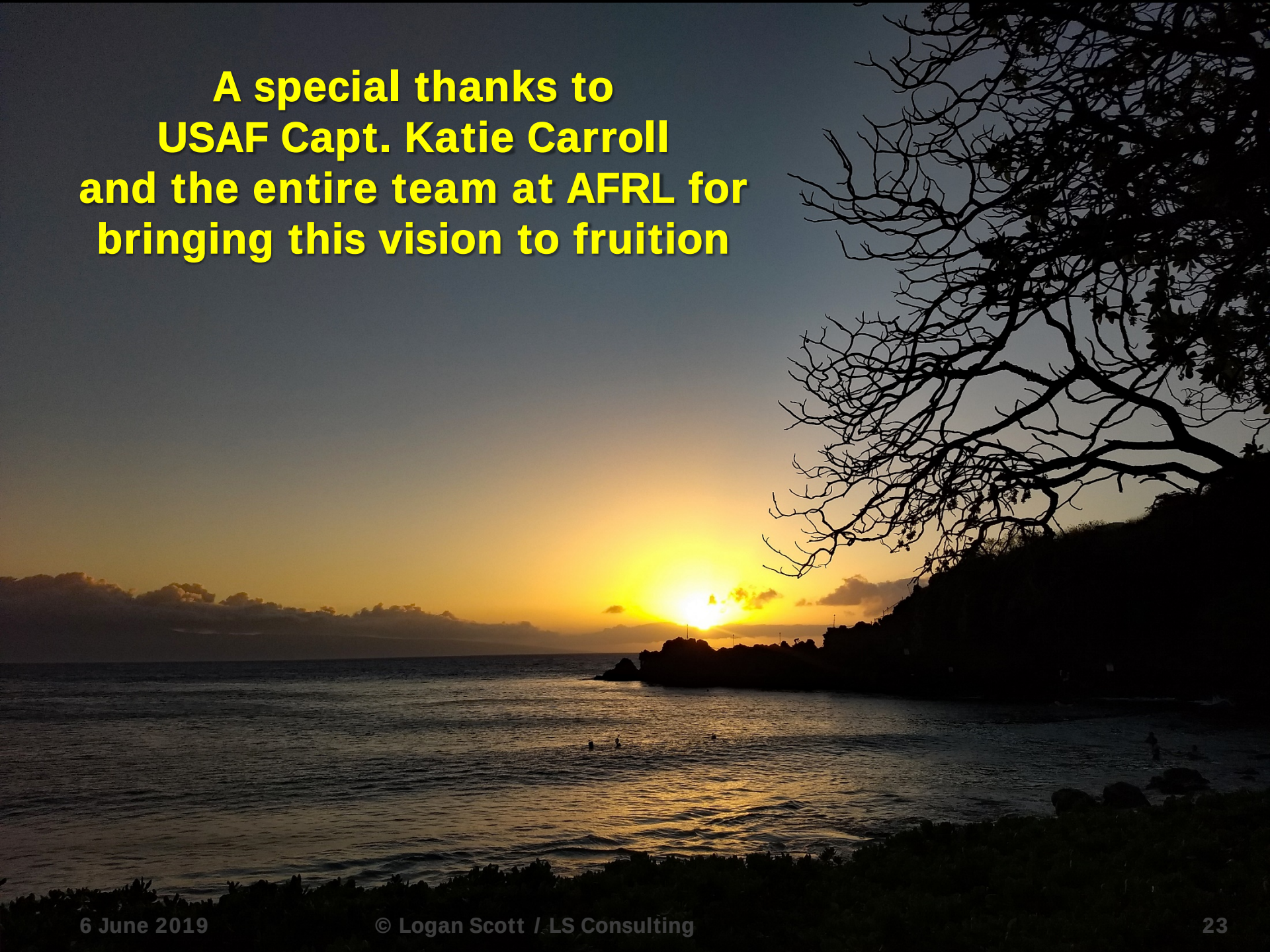

**Location Signature Stream Is Sent or Sequestered <u>Before</u> Watermark Keys Are Published**

- Location Authentication Object
  - No RF Needed
  - Can Be All S/W
  - Local, Remote, or Cloud Based

- Location Signature is ~125 Kbyte (Nominal)
- Diverse Trust Models Are Possible

# Prospects for Chimera in US Systems


- Almost ANY navigation signal can be watermarked with backwards compatibility
- Implementing CHIMERA is Not That Hard
  - Message Signing Can Be Done in Software
  - Watermarks are a PN Code Generator Modification in the SV
    - Digital / FPGA Change Only
    - NO Analog or Modulator Changes
- NTS-3 Will Broadcast Chimera on an Experimental Basis
  - 2022 Launch
- Secure-WAAS Signal Design Described in 2003 Paper Remains Valid with a couple of tweaks
  - Modulators are on the Ground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